

Gregory Marlow's Game Reel Breakdown

1. **Caesar Declares War** – I did all body and facial animation. Dynamic cloth animation by Aaron Anderson. All modeling, texturing and lighting by various Firaxis employees.
2. **Janissary Idle** – I did all animation. All modeling and texturing by various Firaxis employees.
3. **Longswordman Attach and Death** – I did all animation. All modeling and texturing by various Firaxis employees.
4. **Genghis Intro** – I did all body and facial animation. Dynamic cloth animation by Aaron Anderson. All modeling, texturing and lighting by various Firaxis employees.
5. **Llama Run** – I did all animation. All modeling and texturing by various Firaxis employees.
6. **Longswordman Idle** – I did all animation. All modeling and texturing by various Firaxis employees.
7. **Askia Declares War** – I did all body and facial animation. Dynamic cloth animation by Aaron Anderson. All modeling, texturing and lighting by various Firaxis employees.
8. **Knight Run** – I did all animation. All modeling and texturing by various Firaxis employees.
9. **Caesar Peace** – I did all body and facial animation. Dynamic cloth animation by Aaron Anderson. All modeling, texturing and lighting by various Firaxis employees.
10. **Landsknecht Fidget** – I did all animation. All modeling and texturing by various Firaxis employees.
11. **Spearman Death** – I did all animation. All modeling and texturing by various Firaxis employees.
12. **Ghandi Intro** – I did all body and facial animation. Dynamic cloth animation by Aaron Anderson. All modeling, texturing and lighting by various Firaxis employees.
13. **Janissary Attach and Landsknecht Death** – I did all animation. All modeling and texturing by various Firaxis employees.
14. **Janissary Idle** – I did all animation. All modeling and texturing by various Firaxis employees.
15. **Genghis Defeated** – I did all body and facial animation. Dynamic cloth animation by Aaron Anderson. All modeling, texturing and lighting by various Firaxis employees.
16. **Landsknecht Run and Stop Run** – I did all animation. All modeling and texturing by various Firaxis employees.
17. **Napoleon Attacked** – I did all body and facial animation. Dynamic cloth animation by Aaron Anderson. All modeling, texturing and lighting by various Firaxis employees.